**CSE 310—Applied Programming**

**W10 Prove – Practice Interviewing**

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| **Date:** | 6/25/21 |
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After completing the reading and associated activities, answer the following interview questions using a power statement:

Question 1: How well do you work with others in a team?

I have found flexibility is my calling card. No matter where I am needed, I relish in the opportunity to fill the need in a team and to excel beyond the expectation in the role. Whether it’s quality assurance, team leading, conceptual design, or the code monkey, I look to resources that help me get familiar with the subject while rapidly looking to be a boon for the group. Developing comradery is important to me too, hopefully with the intent to build meaningful connections even beyond the project. When I came to deliver a synthesizer to our High School Band teacher, he asked how well I could “tweak” the instrument to play what I want. When I told him I’ve fiddled with keyboards and synthesizers quite a bit including some projects involving MIDI, he offered a position for me in the pit crew, despite me not practicing music for over a decade. I learned my part by ear in one month, and learned to synchronize my piece with a large group despite the asynchronous acoustic qualities of the field, and our marching band rebooted a program which was its first premiere in over 12 years, even to taking a few awards like best rookie band at the OSU Marching Band Championships.

Question 2: What experience do you have in developing software? (NOTE: If you are not studying to be a software developer, then change this question to be appropriate for your major.)

I was frequently called on by my High School Comp Science teacher to try out various software, so I got familiar with things ranging from SQL, C#, Visual Basic, to Excel. When we participated in the Oregon Game Programming Competition, twice I was on the team, once as the team leader. Using GameMaker Studio (which was the standard programming software of the time), we designed games avoiding direct violence, and promoting educational content like learning about environmental issues or virology. I empowered my team through hard skills like my own programming contributions, while also encouraging the team demonstrating soft skills like compromise and planning.